

Portfolio// www.raysmithillustration.com Email// r.smithillustration@gmail.com www.linkedin.com/in/raysmithii/ Phone// 508.496.0218 Fairhaven, Ma

SKILLS

Adobe Photoshop

Adobe Illustrator

Adobe InDesign

Autodesk Maya

Blender CLO_{3D}

Autodesk Mudbox

Pixologic Zbrush

Oculus Medium **Gravity Sketch**

Sketchbook

Adobe After Effects

Job Experience **TITLEIST GOLF GEAR**

NEW BEDFORD, MA

Design Consultant, 2022

-Developed comprehensive seasonal/SMU colorways and final tech packages with Illustrator for Development and Manufacturing Partners

Fall Internship, 2021

-Created a 3D CAD workflow for Titleist Softgoods products that improved presentation assets realism, sped up product approval process and significantly reduced the need for physical sampling from Asia.

Spring Internship, 2021

-Utilized Maya and CLO to create 3D video assets and 2D renderings for direct to consumer tools and annual executive product reviews

-Managed weekly workloads to meet and exceed deadlines

Attended meetings to discuss weekly project workloads and review preparations

TITLEIST BALL PLANT III

New Bedford, MA

Core Molder 2021 - 2022

- -Created solid rubber cores with heat, pressure, and dedication
- -Initiated QC protocols to ensure product reliability and quality
- -Organized matrix piles to reduce probability of contamination
- -Recorded daily numbers for weekly projections
- -Meticulously maintained work space reducing possibility of injury
- -Operated multiple presses and obtained a crane license
- -Trained incoming employees for Core Mold
- -Certified prospective candidates for hiring

TOLMAR PHARMACEUTICALS

COLORADO, MN

Freelance 3D Artist

2020

- -Designed multiple character concepts with color variation
- -Created and manipulated 3D geometry to mirror concept development
- -Applied rigging and animation to 3D modeled character
- -Communicated with client to ensure product specifications were met and exceeded

NATIONAL SALES MEETING PHILADELPHIA

PHILADELPHIA, PA

Freelance 3D Artist 2020

- -Translated star logo to three-dimensional asset with Maya
- -Adjusted light sets on individual shapes to mimic illustrator drawing
- -Utilized Photoshop to create and adjust model skins
- -Animated 2D logo using Maya
- -Rendered final animation in Maya using Redshift
- -Post-render smoke streams added in After Effects
- -Formatted final cut to-scale
- -Communicated with client to ensure product specifications were met and exceeded

Amazon Fulfillment Center

FALL RIVER, MA

Expert Problem-Solver Trans-In Leader 2017 - 2019

- -Managed Trans-In associates for day shift
- -Issued labels for receive
- -Received incoming shipments
- -Problem solved boxes with inaccurate or damaged labels
- -Processed damaged items
- -Obtained all vehicle licenses
- -Wrapped and audited products on the dock
- -Stowed incoming product
- -Communicated with trailer yard, orchestrated trailers to dock locations

Education

University Massachusetts Dartmouth

2011 - 2015

BFA Illustration

Honors: Chancellor's List: 2011 | Dean's List: 2012 - 2015 | Golden Key International Honour Society

References can be provided upon request and/or at my LinkedIn profile